



Event #18

No Limit Hold'em - Bounty *Non Ring Event

\$30,000 Guaranteed

Thursday, 3/9 @ 4PM

\$240 Buy-in (\$100 Prize Pool + 100 Bounty + \$40 Entry Fees) | Re-Entry

Each player starts with **15,000** in tournament chips.

Players must present their Bicycle Casino Reward card to register.

Level	Ante	Small Blind	Big Blind	Time
1	-	50	100	25 minutes
2	-	75	150	25 minutes
3	-	100	200	25 minutes
15 Minute Break				
4	25	100	200	25 minutes
5	25	150	300	25 minutes
6	50	200	400	25 minutes
15 Minute Break / Last Chance to Register				
7	50	250	500	30 minutes
8	75	300	600	30 minutes
9	100	400	800	30 minutes
10	100	500	1,000	30 minutes
11	200	600	1,200	30 minutes
12	200	800	1,600	30 minutes
13	300	1,000	2,000	30 minutes
14	400	1,200	2,400	30 minutes
15	500	1,500	3,000	30 minutes
16	500	2,000	4,000	30 minutes
17	500	2,500	5,000	30 minutes
18	1,000	3,000	6,000	30 minutes
19	1,000	4,000	8,000	30 minutes
20	1,000	5,000	10,000	30 minutes
21	2,000	6,000	12,000	30 minutes
22	2,000	8,000	16,000	30 minutes
23	3,000	10,000	20,000	30 minutes
24	4,000	12,000	24,000	30 minutes

There will be 10-minute breaks after level 10, 14, 17, 21, 24

\$100 Bounty (included in the prize pool) for every player you eliminate

\$3 from every \$100 in the prize pool will be withheld for administration fee.

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules.

The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451. Management decisions are final. Please Gamble Responsibly. 1-800-GAMBLER

For tournament updates visit The Bicycle Casino's website at www.theBike.com or follow us on

[Facebook.com/BicycleCasino](https://www.facebook.com/BicycleCasino) [Twitter.com/BicycleCasino](https://twitter.com/BicycleCasino) [YouTube.com/TheBicycleCasino](https://www.youtube.com/TheBicycleCasino).

Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.